

Episode 15

Worksheet for MotionHatch Podcast with Silvia Baumgart



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Silvia Baumgart is a trainee solicitor with James Ware Stephenson, and has a background as an art historian. She is also a board member for the Association of Illustrators, and was the manager of the Own-It programme at the University of Arts in London.

In the second episode, Silvia continues to discuss what to have in your contracts as a creative.

Links:

Association of Illustrators

UK Copyrights Office – Intellectual Property Information

The Intellectual Property Office: Exceptions to copyright - guidance for creators and copyright owners

Disclaimer: This podcast and workbook is for general guidance only and discusses the legal position in the UK at the time of publication unless stated otherwise. You must take legal advice and not rely on the information provided in this podcast and workbook before taking action. We do not update our podcasts or workbooks and therefore, past podcasts/workbooks may not reflect the current legal position.



Your Personal or Business Contract

If you already have a contract you should understand what each your terms and conditions mean. *Are you clear on what each point in your contract means?*

The right to be credited as the author of your work is called what?

In reference to the right above, when might you waive the right to be credited?



How do you feel about a clause that protects the integrity and “style” of your creations?

Often commercial work for larger companies doesn't let you object to drastic changes to your work. Should this be a concern?

When sharing personal reels or gifs, do you have a simple way to credit yourself?



List some easy ways to ensure you are always credited.

Personal reels are for commercial purposes since you are marketing yourself.
Do you have all the permissions you need for yours?

Has a client every asked you to copy a "style" or use someone else's source files?



What simple clause can you add to protect yourself in these types of situations?

It was discussed that the biggest takeaway was to get everything in writing. *How are you going to change your communications to ensure this?*

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How have these two podcasts affected your understanding of contracts, copyright laws, licensing, and permissions?

To go alongside these episodes we have created a freelance template contract bundle designed specifically for motion designers and animators. This bundle includes a commissioning contract for animations and standard freelance terms and conditions.

Complete with easy to understand explanations for each section. It helps you to protect your work and get paid on time and much more.

To find out more and get 10% off when it's released sign up below.

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Full show notes and resources for this episode can be found [here](#).

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Motion Hatch is a bi-weekly programme hosted by Hayley Akins, discussing the business side of animation and motion design. Hear from a wide range of voices within the industry and get quality motion design advice and insight.

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